The Ex-Con

* "Skids" O'Toole









less card in your discard pile. Add of spent resources. Only 🎉 and 🖓 Test a base skill value of 3 against this test. (Limit once per round.) ★ effect: +1. Choose a level 2 or skill icons may be committed to a difficulty equal to the amount Spend up to 3 resources: succeed, gain twice the number of resources just spent. If you











The Ex-Con

Deck Size: 25.

Neutral cards level 0-5. 0-5, Fortune cards level 0-3, Gambit cards level 0-3, Deckbuilding Options: Rogue cards (*) level

deck size): On the Lam, Hospital Debts, I random Deckbuilding Requirements (do not count toward

Additional Options: When you upgrade a Fortune or

of the higher level version and leave the lower level version in your deck (it does not Skids hadn't planned on a life of crime. But sometimes doing the right thing means count towards your deck size or the number of copies of that card in your deck). Gambit card, you may instead pay the full experience cost

finally released, he returned to Arkham, looking for answers the night he woke to the sight of his cellmate bursting into flames. When Skids was voice every evening about the "Old Ones". Skids didn't give it much thought until getting your hands dirty. His cellmate, Brad Hollins, would rant and rave in a quiet







Hospital Debts

WEAKNESS

Task.

Advanced. **Revelation** – Put Hospital Debts into play in your threat area.

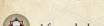
: Move 1 resource from your resource pool to Hospital Debts. (Limit three times per round.)

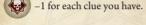
Forced – When the game ends, if Hospital Debts has fewer than 9 resources on it: You earn 2 fewer experience for this scenario.

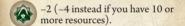




All or Nothing







-2. If you fail, lose 3 resources.

-3. If you fail, "Skids" O'Toole takes 1 horror.



All or Nothing

HARD / EXPERT



-2 for each clue you have.



-4 (-8 instead if you have 10 or more resources).



-3. Lose 3 resources.



−5. If you fail, "Skids" O'Toole takes 1 horror.



The Mob Always Wins



mobsters are sure to kick you out... of his seat and lunges at you. Now you've done it. The hoodlum stares at you with contempt. The man leaps out Slowly turning to you with a wicked scowl, the husky your drink all over a scrufty-looking fellow at your table Exhausted, you try to stand up, but stumble and spill It's getting late, and you've been gambling all night.

suffers I physical trauma Each investigator who has not resigned is defeated and

Otherwise, proceed to (→R2). If "Skids" O'Toole has resigned, proceed to (→R1).



You don't want trouble, so it's best not to cause it. Try not to go all in too soon, or you'll likely take the bounce.

Playing Cards

Clover Club Pit Boss gains aloof. Investigators cannot resign.

defeated: Place 1 doom on the agenda. Forced - After a Criminal enemy is

Objective - At the end of the round:

If an investigator has 15 or more

resources, advance.



Feeling the Heat



by "cheaters." A commanding voice from La Bella Luna know you're here and despise having their money stolen much and failed to keep a low profile. The O'Bannions Fueled by luck and adrenaline, you've won a bit too calls out, "That O'Toole vermin is here. Split up and get

do you try to find the back door? you confront the trouble before escaping out the front, or now rise and pursue you with fierce determination. Do name. It may be time to stop. Unce-oblivious mobsters You freeze and your mind clears at the sound of your

Bouncer enemy engaged with them. Luna. Each investigator spawns I set-aside Clover Club Spawn the set-aside Siobhan Kiley enemy in La Bella



The Thrill of Victory



reputation. Lady Luck is always on your side! in your debts. Surely this night will only add to your a deep breath and are relieved; this outing put a big dent Unce at a safe distance, you count your money. You take winnings in hand. The adrenaline rush is like no other You run out the door and sprint around the corner,

(→R1)





Forced – After Siobhan Riley engages you: For every 5 resources you have, lose 1 resource. Forced – After an investigator at Siobhan Riley's location gains 1 or more resources during the

investigation phase: Siobhan Riley readies, engages



Illus. Drazenka I



Humanoid. Criminal.

While Clover Club Bouncer is engaged with you, it gets +1 fight and +1 evade for every 5 resources you have.

➤ Spend 3 resources: Parley. Test ♠ (2). If you succeed, disengage from Clover Club Bouncer and exhaust it. It does not ready during the next upkeep phase





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