

Bacon

Rank order

1 2 3 4 5 6 7 8 9 (10) X

Ordinary Combos

Single

One (1) card played by itself

Pair

Two cards of the same rank.

Trip

Three cards of the same rank.

Run

Three cards of consecutive rank.

Bobtail

Four cards of consecutive rank.

Straight

Five cards of consecutive rank.

Stretch

Six cards of consecutive rank.

Stair

Two pairs of consecutive rank.

Tube

Three pairs of consecutive rank.

Plate

Two triples of consecutive rank.

If you win a trick, you can lead or you can pass the lead to your partner.

Bombs

1. Quad

Four cards of the same rank.

2. Straight Flush

Five cards of consecutive rank.
In the same suit.

3. Quint

Five cards of the same rank.

4. Stretch Flush

Six cards of consecutive rank.
In the same suit.

5. Hex

Six cards of the same rank.

Wild Cards

Each **X** can represent any rank from 1 to X in any suit. Wilds can help form ordinary combos AND **wilds can help form bombs!**

Scoring

Only the team that goes out first scores.

Out	1	2	3	4
Pts	-	4	2	1

Play to 8 points or 8 rounds (whichever happens first).

Out	1	2	3	4	5	6
Pts	-	8	4	2	1	0

Play to 18 points or 6 rounds (whichever happens first).