

VILLAIN OBJECTIVES

CRUELLA DE VIL must bring Puppy Tokens into her Realm and capture them by activating Jasper and Horace until she has at least 99 at the start of her turn. Opponents may want to remove Puppy Tokens from her Realm and Captured pile, play Heroes to cover her Activate actions, and discard the Roadster.

MOTHER GOTHEL must start her turn with at least 10 Trust, which she can gain by moving Rapunzel to Rapunzel's Tower, defeating Heroes, and moving the Hair Brush. Opponents may want to move Rapunzel toward Corona, attach a Frying Pan to vulnerable Heroes, and discard the Hair Brush.

PETE must complete four Goals, randomly selected from these five:

- Have 10 Strength of Allies
- Have 3 Items
- Spend 6 Power in one turn
- Gain 4 Power from Play A Game
- Have more Allies than Heroes at each location in Pete's Realm

The Goals are secret to opponents, and the location of each Goal is important, so opponents may want to reveal Pete's Goals and stop him from completing them by swapping their location, moving Items and Allies, or playing Mickey Mouse.

ACTION SYMBOLS



Gain Power



Move an Item or Ally



Play a Card



Move a Hero



Activate



Vanquish



Fate



Discard Cards