

Oath Errata and Clarifications

Last updated: March 26th, 2021

Law

5.4.1. Recover, Spend 1 Supply and Choose Target. Change the following clarification in error: *“(Ignore ruined edifices and facedown advisers, since they have no suit. You cannot recover the Darkest Secret from another player if their site has no cards, ~~or if they have no faceup advisers.~~ **but you can recover it if they have no faceup advisers.**)”*

5.5 Campaign. There is some confusion about how to interpret Imperial Allies’ power sharing permissions, and timing. Use this guidance to interpret them:

Interpret uses of “you,” “your,” “your enemy,” “the defender,” etc. on powers to include the entire defending side—the declared defender and any Allies. However, “your site” and “your board” still refer specifically to the site of your pawn and your own board. Here are some examples:

- *Mercenaries:* “you’re defeated” -> “your side is defeated”
- *True Names:* “against you” -> “against your side”
- *Gleaming Armor:* “Your enemy’s” -> “The enemy side’s”
- *Specialist:* “the defender” -> “the defending side”
- *Jinx:* “you roll” -> “your side rolls”
- *Oathkeeper Bonus:* “the defender” -> “the defending side” (Meaning this bonus is shared among the Chancellor and Imperial Allies on defense in non-Supremacy games.)
- *Peace Envoys, Code of Honor:* “you cannot use other battle plans” -> “your side cannot use other battle plans”
- *Warning Signals:* No change. Read as written.

In rare situations where the defender and/or Allies disagree about timing, priority, or order of who can use a battle plan and when, the declared defender chooses the order.

(For example, if two players want to use the same power, the declared defender chooses who gets to use the power. If a player might or might not choose to use Code of Honor, which would restrict other battle plans from being used, the declared defender can force them to say whether they are using Code of Honor or not before the declared defender chooses which battle plans they are using.)

8.2 Offer Citizenship. Add “other” to “any **other** Exiles”

10 Glossary.

Remove the “You” entry: ~~You: You alone, not including any Imperial Allies (5.5.2).~~
(This is causing some issues with power sharing. My apologies!)

Add the following text to the “Enemy” entry: “Bandits treat all players as enemies.”

Chronicle Aid

The Rebuild Deck step says to shuffle 2 Visions and 12 denizens together to form the top stack. This is incorrect—the top stack should contain 2 Visions and 10 denizens for a total stack size of 12. The Law setup, Chronicle rules, and reference on the World Deck space of the map are all correct.

Princely Reliquary

There are some minor differences in wording between some of the powers listed on this side of the Reliquary and the Imperial Reliquary side. They are equivalent, but consider the wording on the Imperial Reliquary side to be canon.