



Dr. Timothy Milk
New York

+2

Bowie Knife

+1

0

Icons: Red starburst, blue shield with 1, blue anchor, yellow bird, green eye, red shield with 5, red shield with 1.

Abilities: Blue hexagons, blue triangles, blue anchor, green apple.

Jon Li
San Francisco

+0

Club

+1

2

Cpt. Jim Twine
San Francisco

+2

Harpoon

+3

0

Icons: Blue anchor, yellow bird, green eye, red shield with 1, red shield with 8, red shield with 1.

Abilities: Blue hexagons, blue triangles, red starburst, red heart.

Repair I

+1

2

Icons: Green eye, red shield with 1, red shield with 2, red shield with 6.

Abilities: Blue hexagons, blue triangles, red heart.

Jon Li
San Francisco

+0

Club

+1

2

Lois Owens
New York

+1

Derringer

+2

2

Icons: Blue anchor, yellow bird, red shield with 1, red shield with 6.

Abilities: Blue hexagons, blue triangles, blue shield with 1, red heart.

Li Meiling
San Francisco

Wrench

Pann Bow

Weapon

Studded Leather Vest

Equipment

Scoundrel's Gear

Equipment

Serpent Scale Vest

Equipment

Braided Whip

Weapon

Zokmere Harpoon

Weapon



4	3	5
Adrenaline This crew member deals +1 damage if they have 4+ damage.	Feint Discard this equipped card to gain:	Defensive Stance During the end of round enemy attack:

5	5	4
Focus Discard this equipped card to gain: +3	Precise Strike ▷ +1 damage when this crew member hits.	Bold Attempt Discard this card to:

5	5	4	6
Pray If this character draws a 1 during combat, redraw.	Sharp Eye +1	Defend Discard this equipped card to give another crew member:	

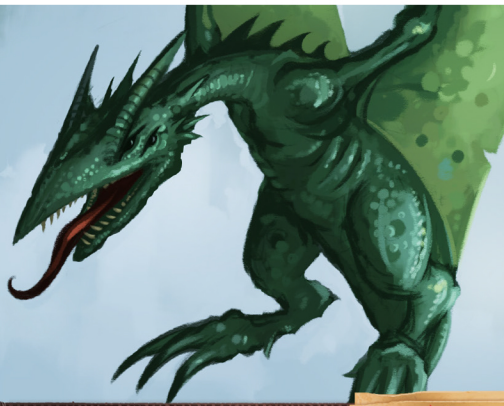
4	4	3	2
Dodge Discard this equipped card to give this crew member:	Dodge Discard this equipped card to give this crew member:	Focused Mind When this crew member is at full health: +1	

4	6	3	3
	Overwork	Diagnose	Iron Will
	Once per turn, gain 1 fatigue to:	Instant Effect: Remove 1 weakened from this crew member.	Discard this equipped card to give this crew member:

2	1	1	1
Bandage	Bandage		Resilient
Instant Effect: Restore 2 health to this crew member.	Instant Effect: Restore 2 health to this crew member.		When this crew member reaches 1 health, draw fate. If 5+, restore 1 health.

2	3	3	2
Refine	Power Strike	Power Strike	Immune
Repair 1	Discard this equipped card when this crew hits for:	Discard this equipped card when this crew hits for:	Venom has no effect on this crew member. (Only 1 venom token can be placed on a crew member.)

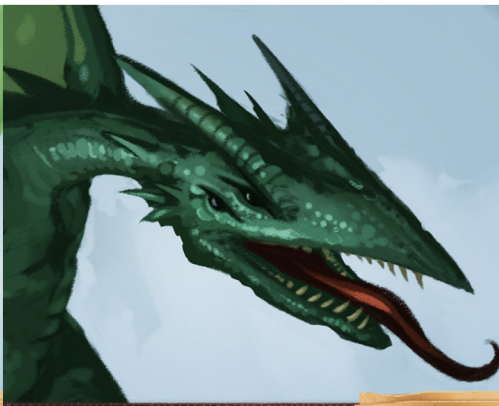
2	5	2	6
	Engaged	Rapid Strike	Sharp Eye
	Gain 1 extra command when you use the Aft Deck.	Even if this crew member misses, they deal damage first.	+1



Scorpivern

Level 7
P9

2+



Scorpivern Head

Level 6
P8

3+



Leviacroc

Level 7
P7

2+



Neck Regen 1	Spikes 2
Shoulders 1	Chest 3
Back 1	Legs 2

Horns 1	Eye 1
Snout 2	Tongue
Mouth 2	

Nose 1	Mouth 2
Back 1	Body 2 Ship Damage
Tail 2	Leg 2



Leviacroc

Level 7
P6

2+



River Roach

Level 3
P5

3+



River Centipede

Level 4
P4

2+



Nose 1	Mouth 2
Back 1	Body 2 Ship Damage
Tail 2	Leg 2

Arms 1	Mouth Regen 1
Body 2	

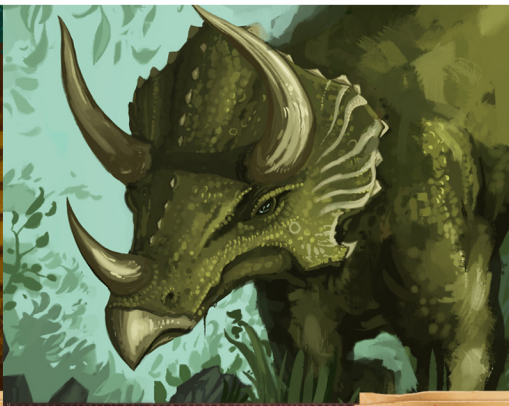
Body 2	Mouth
Legs 1	
Legs 1	Legs



River Centipede

Level 4
P3

2+



Triceratops

Level 6
P2

2+



Triceratops

Level 6
P1

2+



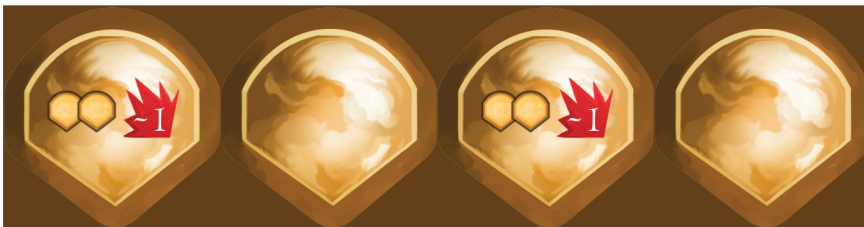
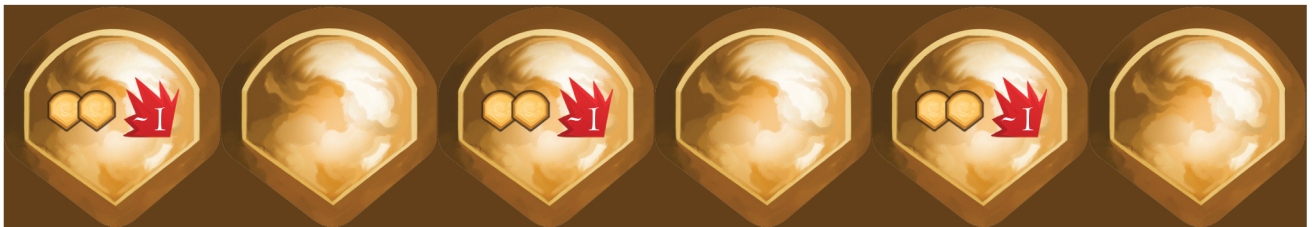
Body 2	Mouth Hourglass, Green Drop	
Legs 1		
Legs 1	Legs Heart	Legs Heart

Horn 2	Nose Hourglass, Skull	Horn 2
Leg 2		Leg 2
Leg 2		Leg 2

Horn 2	Nose Hourglass, Skull	Horn 2
Leg 2		Leg 2
Leg 2	Leg Heart	Leg 2

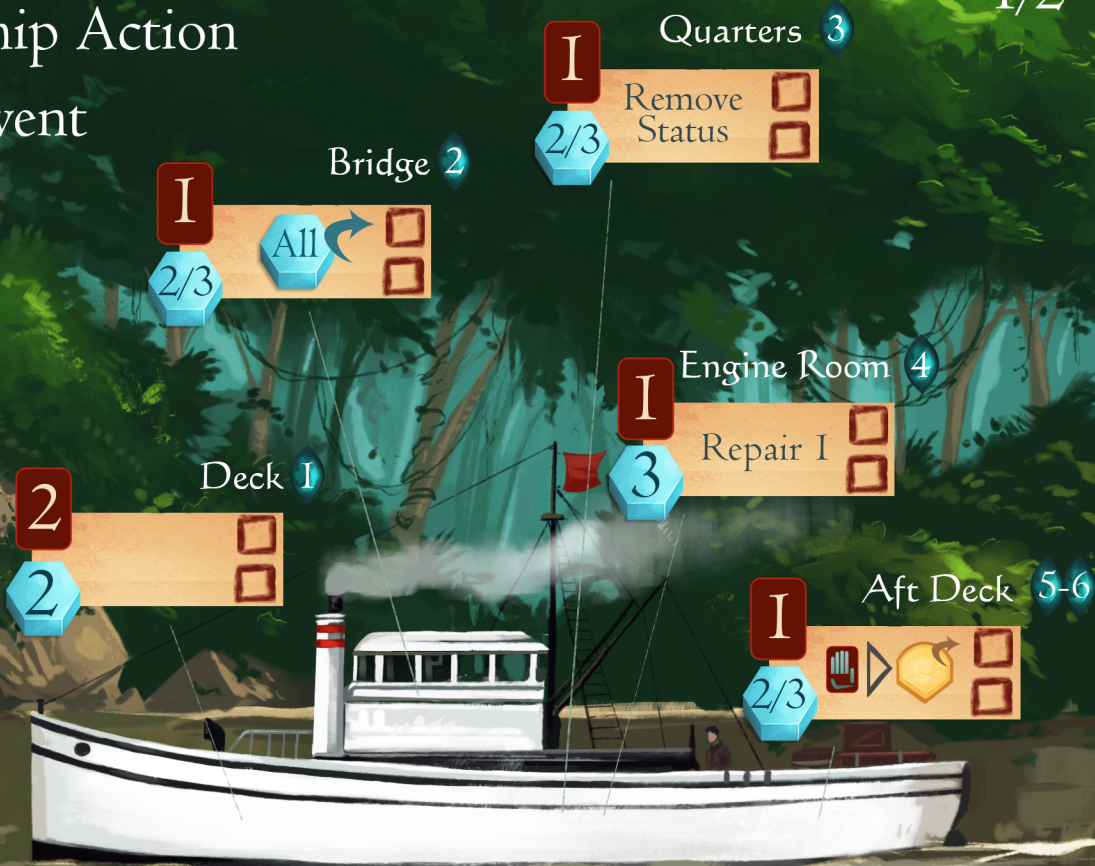






1) Ship Action

2) Event



3) 2 Actions



I-2

Travel



Explore

