



SO, YOU'VE
BEEN EATEN.

Confused Immune System



MINI-EXPANSION



A digestive system can be a complicated space. Most of the times it can take a lot of punishment, but some other times it can overreact. You need to be careful in managing its reactions to your actions.

In *So, You've Been Eaten.: Confused Immune System*, the Beast will have to do their best to make sure their autoimmune response is not too aggressive, and the miner will try to agitate things.

There are points up for grabs for the player who can control autoimmune tiles most effectively.



Components

8 double-sided Autoimmune tiles. One side (the "down" face) has a yellow biohazard icon, with a single red star in the corner. The other side (the "up" face) has a Bacteria, with both a red and a green star on it. There are 2 tiles for each Bacteria type.



Setup

- 1 | Set the tiles on the table facing down, and shuffle them.
- 2 | Place 1 face-down tile next to each of the seven card positions in the Digestive Tract.
- 3 | Return the remaining tile to the box, without looking at it.



The yellow circles show where the face-down autoimmune tiles are placed.

Gameplay

After the Miner's turn is complete, there is a special Auto-Immune Turn. During this turn the following happens:

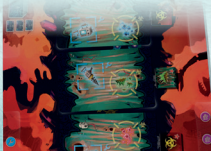
1 | Check for an Auto-Immune Attack

Starting with the Autoimmune tile closest to the Miner and working towards the Beast side, check each face-up tile to see if it matches the Bacteria of the Stomach card next to it. Face-down tiles are ignored and skipped.

- If there is no Stomach card next to the tile, or if the Bacteria on the face-up tile does not match the one shown on the card, then it remains in play.
- If the Bacteria on the face-up tile matches the one shown on the card, the tile is given to the Miner, and the card is discarded.

After having checked each tile for Attack, slide the remaining tiles towards the Miner so that there is 1 tile per card position. Then, slide any remaining cards as well and proceed to check for Inflammation.

Example: The green Bacteria tile facing up matches the Bacteria shown on the card next to it. The tile is given to the Miner, and the card is discarded.



2 | Check for Inflammation

If there are fewer cards in the Digestive Tract than there are Autoimmune tiles facing down, then Inflammation occurs:

Turn the face-down Autoimmune tile that is farthest away from the Miner to face up.

This tile may attack at the end of the Miner's next turn.

If all Autoimmune tiles in the Tract are facing up, skip the Inflammation step for the rest of the game.




Example: There are more face-down tiles than cards, so the tile closest to the Beast would be turned facing up.

End of Game

Ending #2:

The Miner earns 1 point  for each Autoimmune tile collected.

The Beast earns 1 point  for each Autoimmune tile still in the Digestive Tract, regardless of whether it is facing up or down.



Games with a Robot Miner or a Hibernating Beast

The Confused Immune System is played in the same way.

Special Note from the Designer

Crohn's Disease and Ulcerative Colitis are autoimmune disorders that affect tens of millions of people around the world.

I'm a Crohnie myself, and first got diagnosed with Crohn's Disease around ten years ago. My own battle with the disease parallels my career in game design. My initial battle and diagnosis was a wakeup call not to put big plans on hold, and I started my professional board game design career right then and there.

It's a terrible illness without a cure, and is often hidden from others. When fighting it, it's mostly private, personal, and can sometimes feel embarrassing.

Through this game, I wanted to highlight the disease and help acknowledge my own struggle. With Crohn's, my immune system can become confused and start attacking the healthy bacteria and wreak havoc to my digestive system.

A bit of dark humor turned that battle into a game about a mostly helpless space miner against a space beast's unfeeling digestive track. There's no killing the beast – just managing it.

I hope through *So, You've Been Eaten.* and the *Confused Immune System* I can spread some awareness – and offer some fun along the way.

All profits from the Confused Immune System will be donated to the Crohn's and Colitis Foundation: crohnscolitisfoundation.org



Acknowledgments

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